GAME RULES COED KICKBALL

Team Rosters

There can be any number of players on a team roster, and rosters are open to players of all gender identities and expressions. For kickball, rosters must have a minimum of 4 players who identify as women ("female players"). After this minimum is satisfied, all other roster spots are open to any gender.

Players may be added until the last week of the league. Any player that plays on your team, even if just a sub, must be added to the online roster.

Start of Game

Captains or team reps will meet 5 minutes before start of game for a coin toss to decide which will be the home team. Play starts immediately after, regardless of the number of players. No warm-ups. There will not be a grace period. If a team does not have 8 players, *including at least two female players*, by the end of the second inning, a forfeit will be awarded.

Time

Games are 7 innings or 45 minutes. If there is a tie after 7 innings, extra innings can be played if the 45 minute time limit has not expired. NO new inning will start 5 minutes before the following game's start time. No time limit in Playoffs, games must be completed. There is an 8 run limit per team, per inning. However, if after scoring 8 runs, a team is not ahead by at least 8 runs, they may continue until ahead by 8. One exception: if the opposition has already been limited to score 8 runs in an inning, your team must also be limited to 8 runs one time. This rule does not apply in the playoffs.

Legal Game

If game cannot be finished for any reason: 4 completed innings is a legal game (3 1/2 if home team is ahead). Game length is 7 innings or 45-minutes, weather permitting. Ties will stand if game is called, due to weather. If inning cannot be completed due to darkness or weather, score reverts back to last completed inning (unless game is in bottom of inning and home team is now ahead), and a winner is declared (unless 3 innings have not been played). During Playoffs, games must be completed, if stopped due to weather or darkness it will be continued at point of interruption with same lineups.

Players in the Game

- On the Field. 4 of the 10 fielding spots are reserved for female players. Teams may play with as few as 8 players, as long as 2 spots are filled by female players.
- **Kicking Order**. Everyone who attends the game must be in the kick order regardless of whether or not they played the field that inning. The kicking order must be maintained throughout the game. Each lineup must have at least 4 female players. A team with fewer than 4 will take an out for that missing player each time that spot in the order is scheduled to kick.
- Late arrivals. All late arriving players are added to the end of the lineup, unless a team is playing with fewer than 4 female players, in which case the late arriving player is inserted into the open spots.
- Players leaving early. There is no penalty for a player who cannot kick in their designated spot, (i.e. injury or has left the premises), and cannot be substituted. That spot in the order is simply skipped. A forfeit will be declared if a team is left with less than 8 players.
- Eligibility for Playoffs. All players on the roster are eligible for the playoffs.

Outs

A runner touched by a ball any time while not on base

- Any kicked ball that is caught (fair or foul before touching the ground)
- Three foul kicks is an out
- A ball in possession of the fielder on the a base to which a runner is forced to run
- A runner off their base when the ball is kicked (no leading)

Pitching

- The ball must be pitched from the marked spot (14 paces from home plate)
- No bounces, ball must be rolled smoothly on the ground
- The pitcher has to stay behind the pitching strip until the ball is kicked
- NO WALKS even though there will be balls and strikes there are no walks. Ball must be pitched correctly!
- The catcher cannot cross home plate until after the ball is kicked.

Infield Fly/Cheese Rule

Since catching a fly ball in kickball is no sure thing, there is no infield fly rule. HOWEVER, there is a "no cheese" rule. If the umpire thinks a fielder intentionally misses or does not try to catch a fly ball in an effort to make a double play, both runners are safe.

Rules to Keep in Mind

- The pitcher and all fielders must stay behind the pitching strip line until the ball is kicked. The catcher must play behind the kicker.
- The kicker must kick at or behind home plate. If you kick the ball in front of the plate it will be called a foul ball.
- Once the pitcher has the ball in control and on the mound, the play ends, runners cannot advance.
- All fielders must stay out of the baseline fielders may have their foot on the base but must lean out of the baseline.
- NO BOUNCIES a pitch that is higher than one foot at the plate is a ball. If the ball stops in front of the plate, it will be called a no pitch and the pitcher must throw the ball harder.
- No leading or stealing.
- No hitting above the player's shoulder or the runner is safe and advances one base.
- No more than one base on an over-throw (if ball is out of play).
- Runners must tag up on a pop-up.
- Runners crossing the home plate before a non-forced third out counts.
- No Sliding or Diving into the bases. It is an OUT if you do.
- No Bunting. If the ump rules that you bunted you will be called for a foul ball.

Sportsmanship

No arguing, swearing, or the like. This league is for fun! Honesty is the best policy. Remember, a tie goes to the runner. Only captains may discuss the outcome of a disagreement.

FACILITY ISSUES & CANCELLATIONS

- 1. <u>Weather Cancellations</u> In the case of inclement weather, games may be postponed, delayed, or relocated. Please use the multiple resources available for scheduling notices:
 - a. Web (BSSC.com > Cancellations)
 - b. Twitter (@BSSC)
 - c. Weather Cancellation Hotline (617-789-4070 ext 300)
- Problems At the Field/Gym For any issues during non-business hours (on weekends or after 5pm on weekdays), please call our After Hours Hotline (617-462-8844) to get in touch with a BSSC Rep. Reasons for this may include, but are not limited to:
 - a. Another group on the field/gym BSSC has permits for all fields/gyms in use. If there is an issue, call the after hours hotline. Sometimes fields get accidentally double booked, please let the umpire/referee handle the other group.

- b. **Lights not turning on, or going out early** While most fields have their lights on a timer, some are required to be turned on manually. Usually they go on 30 minutes before sunset. If there is an issue, call the after hours hotline
- c. **Umpire/referee not present** If umpire/referee has not arrived by game time, please call the After Hours Hotline and we will get someone there ASAP. We may ask you to start your game without them. (softball only Teams will call their own balls, strikes, and outs until someone arrives.)
- d. **No opponent present** Scheduling mistakes, while rare, do happen. If nobody from the opposing team has arrived by game time, they may have misread the schedule and/or be at the incorrect field. Call the After Hours Hotline and we will try to contact them. Do not leave until BSSC has reached out to your opponent.

Boston Ski & Sports Club reserves the right to add, delete or modify any rule at any time.